







METABODY is a 5 years project starting July 2013, with the support of the European Commission and the participation of 28 partners from 14 countries, coordinated by Reverso. METABODY will elaborate a critique of the unsustainable tendencies of cultural homogenisation of Information Society and develop new communication technologies that highlight the embodied differences in expression and communication, developing interactive multisensorial laboratories of perception and movement integrated in a mobile experimental interactive/intra-active architectural structure and embodied social network for performances, installations, workshops, seminars, residencies and continuous research, that will tour throughout 9 european cities.

Metabody will elaborate a critical study of cultural homogenisation, social control and global surveillance in Information Society and develop new technocultural paradigms that highlight embodied differentials: the irreducible and changing differences of bodies and contexts, expressions and relations, not for the sake of predicting, but of developing a social ecology that foregrounds unpredictability and emergence, exceeding current trends of appropriation, preemption and control.

The project will undertake a critical study of contemporary aesthetics of control, in which quantification of all activities via reduction to information patterns permeates all areas of life, subduing it increasingly to a regime of control while being presented as a desirable condition.

At the same time Metabody will develop new technological paradigms that take into account the changing differences of bodies, contexts and movements in their irreducibility, valuing and highlighting the importance of unpredictability for a livable life and generating the conditions for a sustainable social ecology.

METABODY addresses the importance of non verbal communication and embodied expressions for cultural diversity as a fundamental form of cultural heritage that is not adecuately taken into consideration, and which is being undermined by current information technologies, which induce unprecedented forms of homogenisation of non verbal expressions while subjecting people to an increasing control, thus undermining fundamental freedoms.

93% of our expressions are in the form of non verbal communication, yet current media reduce non verbal interactions to a highly reduced set of standardized and traceable gestures of interaction through interfaces. This is inducing an unprecedented empoverishment of cultural expressions at global scale and undermining diversity and civil rights while expanding the possibilities for ubiquitous and invisible surveillance worldwide.

The project seeks to address this problem, elaborate a critique and propose alternatives through the production of new kind of media that highlight the diversity of embodied expressions, bodies and contexts, foregrounding cultural diversity. New multidisciplinary or transdiciplinary communication platforms will be developed in the convergence of the arts (dance, music, architecture and visual arts), and social minorities with the mediation of technosciences and humanities.

METABODY will develop technologies, tools, techniques and devices that will be integrated in the first fully interactive architecture that will be built in the 4th year touring throughout Europe in the 5th year as an observatory of diversity and a laboratory of difference that will seek to open perceptions, relations, movements and beahiours up to indeterminacy, for a social ecology to come.

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METABODY will develop radically embodied technologies that take into account irreducible and changing differences of embodiments, bodies and contexts, for new expressive, kinetic, relational, comunicational and socio-cultural paradigms, while addressing the problems inherent to contemporary disembodiment culture of prediction and control.

METABODY counterposes the technologies of control and quantification (quantified self/smart self technologies) by claiming a qualitatively changing, unquantifiable body whose potentials cannot be predicted, pointing to an ecology of indeterminacy where creativity opens up a differential field of plurality.

METABODY is an unprecedented convergence of architecture and spatial arts, performance, dance and body arts, sound arts, visual and media arts, kinetics, philosophy, cognitive sciences, theories and histories of affects and emotions, alternative mathematics, (post-)queer, postcolonial and disability theories, embodiment theories and social activism; generating a new metadiscisciplinary field and network of nomadic modules of practice-theory: MetamediaLab & Metahuman Metaformance Studies.

WHAT MAKES THE DIFFERENCE?

The new approach of Metabody points to a new direction of research in many ways diametrically opposed to the direction in which most research projects in the world are taking at the moment, which is towards an increasing standardisation and control in the reduction of reality, particularly emotions, to traceable information patterns. Metabody instead proposes to challenge this reductive approach, instrinsic to a culture of control, and points to investigating the fundamental role of indeterminacy and its relation to embodiment, for a livable life and a sustainable culture and society. Metabody will investigate ways in which to highlight, rather than erase or reduce, indeterminacy of expressions and movements

WHAT NEW TECHNOLOGIES WILL THE PROJECT PRODUCE?

Metabody proposes to create "open source" technologies (in a broad sense understood as devices, movements, discourses, preactices of different kinds) that allow the critical and creative reconfiguration of affects and desires, perceptions and cognitions, movements and behaviours, spatial and temporal experiences, embodiments and relations.

WHY IS THE PROJECT IMPORTANT?

Bacause it affords unprecedented alternatives and reserach possibilities to an unsustainable culture of global control that implies a threat to personal freedoms and planetary ecology.

METABODY WILL BUILD:

- The first fully autonomous, mobile, fully intra-active architecture
- The first fully selftsustained, ecological and selfconstructed intra-active architecture
- The first kinetic architecture thought from/as movement
- The first indeterminate architecture, conceived as machine for social ecology, that intervenes in bodies-contexts to disalign them from homogenising trajectories
- The first mobile laboratory of perception
- · The first mobile observatory of diversity
- The first network of indeterminate embodied communication

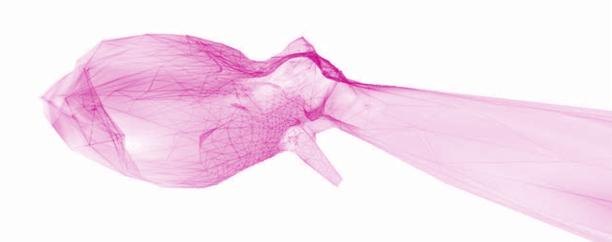
METABODY HAS A MULTIPLIER EFFECT

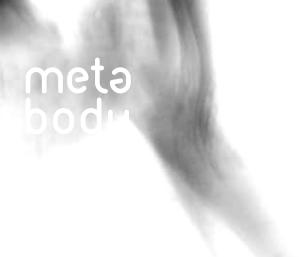
The project works in network not only among organizations but also among professionals and their communities in different countries. It promotes the production of synergies for future projects in those fields.

The project itself hosts a highly unusually broad network of connections between disciplines, including all the arts, social actors as well as technosciences and humanities. This implies an equally unsual multiplication effect whereby the creative work developed in the Forum, which focuses on the culture sector, has an implicit, potential and foreseeable multiplication factor both in culture and in many other fields.

METABODY aims to promote forms of expression that are underrepresented and therefore deserve to be promoted

The project addresses as its core issue all the forms of embodied communication that are underrepresented, and are being erased by the impact of new technologies, in all the countries and regions involved, as a novel concept of cultural heritage, which is not generally taken into account and which however constitutes the very substrate of cultural expressions and of the social. This includes the minoritarian expressions of disabled people, of sexual minorities and other cultural minorities that are highlighted in the project, as well as other less minoritarian expressions which are also being affected by the homogenisation of communications at a global scale.





THE PROJECT PROMOTES PEACE, SOCIAL STABILITY AND CULTURAL DIVERSITY

The project specifically targets how information technologies can induce a drastic reduction of cultural diversity through the worlwide homogenisation of expressions. This homogenisation process is eventually the greatest threat to cultural diversity that is raising at the moment at a global scale, while it is strikingly ignored and not properly dealt with, constituting a phenomenal problem that demands urgent responses. The onset of homogenising technologies is often seen as a necessary and inevitable evil. This is however wrong since many other technological paradigms have existed and are possible and fundamental research needs to be undertaken in this direction.

The project promotes the idea that cultural diversity is the necessary ground for social stability and peace: a plural society, that is able to hold together its own multiplicities is unlikely to enter into wars and instability, while a culture that is unable to hold together diversity is highly likely not going to have stability and peace, since the very nature of humanity and the world is plural, not homogeneous.

Researching creatively into new accounts of diversity in culture is thus an essential constitutive component of a stable and peaceful society: one that can account of its multiplicities, one that can embrace its diversities. Understanding the role of embodiment, embodied expressions and non verbal communication as diversity factor is thus to be understood as fundamental research for peace.

METABODY PROMOTES THE IMPORTANCE OF CULTURES AS SOURCES OF KNOWLEDGE, MEANINGS, VALUES AND ECOLOGY

The project poses the urgent questions about embodied expressions and embodied experiences as fundamental forms of knowledge that are often undermined and underestimated by a rationalistic culture that favoures the knowledge of the "mind" while despising bodies and specific contexts. New accounts have to be made of the contextual and embodied charachter of all knowledge, meaning, value and identity, as processes that have to do with a cultural heritage that is both material and immaterial: non verbal expressions and their irreducible relation to bodies and territories. This however demands a novel approach that is not about preservation of solidified patterns of expression, but rather about taking into account the dynamic and fragile charachter of non verbal expressions, allowing them to emerge and change from instrisic dynamics of the bodies and territories and not through economic criteria imposed from above.

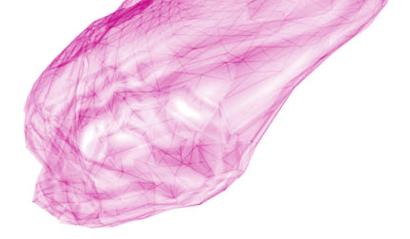
METABODY PROMOTES THE ROLE OF CULTURE FOR SUSTAINABLE DEVELOPMENT

The project proposes a new role for culture as fundamental constituent of sustainable development. The understanding of diversity of expressions, bodies, and contexts of interaction is now undermined by a dominant paradigm that favours rationalistic, and disembodied criteria in which Culture often becomes a means of colonisation, or in the best of cases an ornament and accessory of other kinds of politics. This project however places culture and creativity at the very forefront of any form development, since it is that which allows to generate an embodied, creative and contextualised understanding of diversity, that will be the substrate of a peaceful and sustainable development.

METABODY PROMOTES ARTISTIC CREATIVITY IN ALL ITS FORMS, WHILE RESPECTING FREEDOM OF EXPRESIÓN

The project not only covers all artistic disciplines intertwined in new musltidisciplinary frameworks (dance, music, architecture, visual arts, performance art, etc.) but expands these creative domains into creative dialogues with the sciences, technologies and humanities.

Furthermore the broad spectrum of disciplines involved appears inseperable from social groups and minorities, thus ensuring a lively connection with subjects whose freedom of expression is implicitly or explicitly undermined, from disabled people who often don't have proper means to express themselves, to gender or sexual minorities whoce voices are censored or who don't have a vocabulary at hand that is adecuate to the diversity of their stories and emotions, because mainstream culture has avoided such a richness of vocabulary, and because homogenisation is increasing in the current hype of emoticon culture.



METABODY PROMOTES INTERNATIONAL AND REGIONAL CULTURAL COOPERATION

The project counts with some of the world's leading artists, researchers and specialists in dance/performance and technology; interaction design; motion and emotion analysis; electroinstrumental music; experimental architecture; studies on embodiment, emotion, affects and perception; history of cybernetics and media ethics; disabilities and queer theories.



RESULTADOS DEL PROYECTO

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A SUSTAINED PLATFORM AND NETWORK

A sustained platform and network and a new methodology for interdisciplinary research, creation, dissemination and learning.

IMF - INTERNATIONAL METABODY FORUM

MetaMedialab

Research workshops, Artistic and Scientific Residencies, public presentations.

- Performances and presentations
- International meetings
- Producation, research and creation workshops

Metaformance Studies

Seminars and conferences, publications, educational workshops.

- Conferences
- Workshops

IMF 2013 - Metabodies: movement, emergence and relation

IMF 2014 - Open source bodies and spaces

IMF 2015 – Embodied Heritage and Media for Diversity: Generating Transcultural and Transdisciplinary Creation and Critique

IMF 2016 - (to be defined)

IMF 2017 - (to be defined)

IMF 2018 - (to be defined)

METAFACES

Devices, techniques and tools, Technology prototypes and interactive instruments.

METASPACE - METABODY PAVILLION

Mobile metamedia laboratory-installation-platform.

BODYNET

The building of an experimental, radically embodied social network (physical and digital).

ACADEMIC RESEARCH

Including Publications and documentation in books, online publications and DVD.

- Books with academic publications and Catalogues of the project.
- White Book for culture and media ethics policies and other publications.

WEBSITES, NETWORKS, ONLINE TOOLS AND PUBLICATIONSS



The future implementation of the creation and research done in the Forum has deep implications in:

- New interdisciplinary platforms for the arts.
- New awareness of cultural diversity
- Environments for people with special needs and disabilities
- New techniques in the care sector
- Architecture and design
- Education and learning
- · Research in emotional and cultural diversity
- Experimental communication systems
- Research in cognitive sciences

- E nvironments for developing creativity
- Environments for therapies and treatments for illnesses of physical, cognitive and nervous kind
- New concepts in the domains of Robotics, Virtual Reality, Artificial Intelligence, Games, Online Communities and Social Networks.
- Policy guidelines for culture, communication and media ethics.







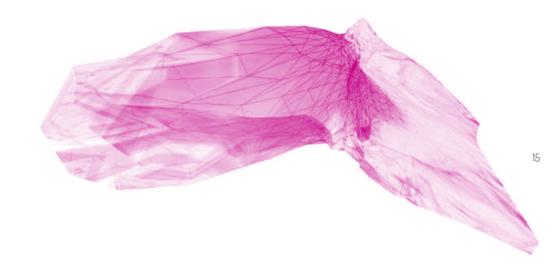
New expressive technologies for people with disabilities – instruments that transform movement into music.

- · Research Projects
- Workshops, conferences, performances, events.

META-ARTS - NEW TRANSDISCIPLINARY PLATFORM FOR THE ARTS, CREATIVITY, EDUCATION, LEISURE AND CULTURE.

Interactive space and instrument for performances, installations, in the convergence of dance, performance, architecture, music, visual arts, media arts, urban interventions.

- Mobile Pavillion MetaExhibition of the XXI Century.
- New music interfaces
- · New performance, dance and stage technologies
- New interfaces for visual and multimodal sensory interaction
- New interactive architecture technologies
- New possibilities for robotics, Virtual Reality, Artificial Intelligence, Gaming, etc.



METASPACE - ARCHITECTURE OF THE FUTURE - INTELLIGENT ARCHITECTURE

New forms of physically and digitally interactive space.

- Research Projects and Prototypes
- Workshops, conferences, performances, events.

METAFACES - NEW TECHNOLOGIES OF NON VERBAL COMMUNICATION

No vexceeding word and image, including gesture, tactile, spatial, aural and other forms of sensation and perception, transcending the current limitations of information technologies, which hardly involve non verbal communication. New concepts of information, communication, cognition, expression, leisure based on openendedness that don't rely on meaning.



METANETS - BODYNET

New radically embodied social networks involving multisensory non verbal communication.

METAGAMING - BEYOND VIDEO GAMES

Hw to bring back to gaming the full spectrum of corporeality that has been erased by current interfaces? Recontextualize the digital in bodies and spaces - Escape from ubiquitous control networks.

- Research Projects and Prototypes
- · Workshops, conferences, performances, events.

METALAB

Observatory of social sustainability and cultural diversity. Observatory of globalisation, cultural homogenisation, expressive standardisation. Dangers of current information systems for freedoms and citizenship, privacy, freedom, diversity. How to create socially sustainable technologies that favour diversity as foundation of social sustainability? To value social minorities (disabled, sexual minorities, cultural minorities) that highlight the diversity of modes of

expression, affectivity, corporeality and context





SUBPROJECTS

AMORPHOGENESIS. Jaime del Val - Reverso

Amorphogenesis is an instrument and installation for digital interactive/in-tra-active architecture in which the movement of bodies transforms amorphous digital meshes in neverending emergence. Amorphogensis is also a philosophical concept by Jaime del Val that points to an account of movement as not subjected to form nor poiting to it.

ILLEGIBLE AFFECTS/INDETERMINATE EMOTIONS. Reverso e Infomus

This project studies emotion and movement from an artistic perspective informed by science and technology, focusing on ambiguity and indeterminacy of expression as a necessary, unavoidable and creative substrate of human non verbal communication.

BODYNET. Reverso - Trans-Media-Akademie Hellerau

A new network based solely on embodied / non-verbal communication.

METABODY BOX. Palindrome Dance Company (Weimar, Alemania)

Metabody Box is an artistic work and a technological device for people with disabilities in which interactive technologies are used to allow people with disabilities to generate musical sound through small movements of any body part. Different stages of this artistic work will be presented in the different Fora, where creation workshops and public presentations will also take place.

METASTUDY, Jaime del Val - Reverso

Metamethodological study exploring the complexities of transdisicplinary research creation and the different ethical and philosohpical challenges faced by a project such as METABODY.

NEURAL NARRATIVES 1: PHANTOM LIMB. Instituto Stocos (Cantabria)

In Phantom Limb we'll see How artificial neural networks could serve as an interface between real and imagined body parts. In this sense an audiovisual interactive neural body extension has been designed that may enter into different situations of co-determinacy with the physical body, so that both entities establish reciprocally their creative conditions via the simultaneity of their real time dynamic couplings.

MONSTER. KDanse (Toulouse, Francia)

Choreography by K-Danse based on a story by Borges, happening in a labyrinth of projections.

MICRODANCES. Jaime del Val - Reverso

An artistic project bringing together gender/sexual minorities and people with disabilities in which surveillance cameras are placed on the skin while the closeup images of the body captures by the cameras are projected life.



SENSE OF THE BODY. Marije Baalman - STEIM (Amsterdam, Holanda)
Development of new wireless sensor interfaces for the body.

EMERGENT PROPRIOCEPTIONS. Jaime del Val – REVERSO

How to generate a new perception of movement as multisensorial selfreferential emergent system, irreducible to measurements?

BIOMETRICS, MOVEMENT, GESTURES AND EMOTIONS: 1870–2014. A COMPARATIVE APPROACH. UAM - Eva Botella - De Montfor University

Leicester Beatriz Pichel

Comparative Study of the history of biometrics and emotions.

LOÏE FULLER AS DANCESCIENTIST. UAM - Eva Botella - De Montfor University Leicester Beatriz Pichel

Study of Loïe Fuller as example of transdisciplinary researcher-creator bridging dance and sciences.

INTERPERFORMING ENVIRONMENTS. Hyperbody MSc2 design studio – Tutors: Ir. Kas Oosterhuis, Dr. Nimish Biloria, Dr. Henriette Bier, Jia Rey Chang, Dieter Vandoren

The MSc 2 Design studio conducted at Hyperbody, TU Delft, Netherlands, operates on the premise that bodily motion and non-verbal communication can be understood as interfaces of emotional expression and cognition.

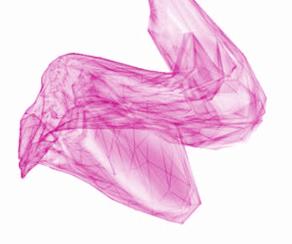
AMBIGUOUS TOPOLOGIES. Jia Rey Chang, Dr. Nimish Biloria, Dieter Vandoren Ambiguous topologies is an immersive multi-modal spatial installation exploring the tendencies of swarm systems to generate emergent geometric networks as a response to as well as a trigger for movement of multiple bodies in space and time.

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IMF - INTERNATIONAL METABODY FORUM



IMF is a unique transdisciplionary event in the convergence of arts, technosciences, humanities and social minorities that proposes a critical reinvention of communication technologies highlighting the importance of nonverbal and embodied expressions as substrate of cultural diversity, which is being undermined by the homogenising impact of current information technologies.

The forum embraces the numerous events and activities taking place over the 5 years of the METABODY project along two interconnected branches:

METAMEDIALAB

- Presentations, exhibitions and performances of the artistic works, prototypes and devices developed in the project
- International meetings of the project partners
- Production, research and creation workshops

METAFORMANCE STUDIES

- Conference series
- Educational workshops

IMF 2013 - Metabodies: movement, emergence and relation

- Madrid Multiplicities in Motion Affects embodiment and the reversal of cybernetics
- Dresden Philosophy of the Meta- Post- and Transhumanity

IMF 2014 – Open source bodies and spaces

- Genoa New interfaces of expressive movement
- Madrid Open Source Space Movement, Dance and Differently abled bodies
- Amsterdam

IMF 2015 – Embodied Heritage and Media for Diversity: Generating Transcultural and Transdisciplinary Creation and Critique

- Weimar
- Canada and USA
- Madrid
- Colombia and Chile
- Porto

IMF 2016

IMF 2017

IMF 2018

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METAMEDIALAB

MetamediaLab is the nomadic WORKSHOP module of the Metabody Project embracing:

- International meetings
- Research, creation and production workshops
- Public presentations

Metamedialab proposes a critical reinvention of technology from a transdisciplinary perspective involving the arts, humanities, sciences and social minorities. The ontological, espitemological, ethical, aesthetic and political substrate of technology is studied and alternatives for ecological reinventions of technocultural paradigms are proposed.





Metabody Conference is part of the Metahuman/Metaformance Studies programme of the Metabody Project, that embraces the series of PRESENTATIONS taking part in more than 25 events in more than 15 cities of 11 countries.

Metahuman makes reference to the Metahumanist Manifesto, by Jaime del Val and Stefan Lorenz Sorgner, as alternative to posthumanism and transhumanism. Metaformance points to the redefinition of perception and relations as formindependent process.

Metabody project inaugurates a new transdisciplinary field of research-creation under the title Metahuman Metaformance Studies comprising the Metabody Conference Series and the MetamediaLab, a transdisciplinary and transversal field moving across philosophy, the arts, sciences, technologies, metacultural studies, metahistory, metahumanities, postfeminisms, post-queer, post-abilities, neocolonial and meta/posthuman theories. A Metadisciplinary field of movements that do not attempt to define a new stable regime of knowledge.

Metahuman makes reference to the Metahumanist Manifesto, by Jaime del Val and Stefan Lorenz Sorgner, as alternative to posthumanism and transhumanism pointing to an ethical and critical opening of the human up to undetermined potentials, to multiplicities to come, to movements not foreclosed in their trajectories, to neverending amorphogenesis.

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Metaformance is a neologism proposed by Claudia Giannetti and further developed by Jaime del Val to identify the processes that embrace and exceed performativity, representation, meaning and content production in a tripple move, in that they appeal to an ongoing transformation of perception and proprioception, a neverending emergence of affective relations that do not operate under the dominant regime of vision and form, thereby questioning the conditions of meaning while operating on the boundaries of the intelligible and perceptible, generating new potential ecologies.

Metabodies, as defined by Jaime del Val since 2002, are emergent fields of affective and kinetic relations, of incipient and relational movement, which challenge the platonic-cartesian tradition of transcedent forms by proposing an immanent ontology of movement and becoming. Metabodies resonate with Karen Barad's agential realism, where intra-action generates the very parts that enter the relation; with Simondon's transduction, where an activity generates its own conditions of possibility; and to Erin Mannings relational movement, a movement that worlds.

Metamedia points to the condition in which media generate and transform their own conditions of possibility in an ongoing critical and creative process that never settles into a new defined sensory architecture, thus warding off the danger of perceptual totalitarianisation on which contemporary power regimes are grounded.

Metabody Conference Series is part of the Metahuman/Metaformance Studies programme of the Metabody Project, that embraces the series of PRESENTATIONS taking part in more than 25 events in more than 15 cities of 11 countries. MetamediaLab is the nomadic WORKSHOP module of the Metabody Project. The first conference bears the title "Multiplicities in Motion: Affects, embodiment and the Reversal of Cybernetics. 3.000 years of posthuman history" and explores a first transversal field of critique and creative invention for the Metabody project addressing the history of perception. The first MetamediaLab production workshop bears the title "Bodynet: how to make a network of bodies", addressing the potential inversion of the contemporary disembodied Internet paradigm in which even biometric "embodied" networks reduce corrporeality to information patterns.

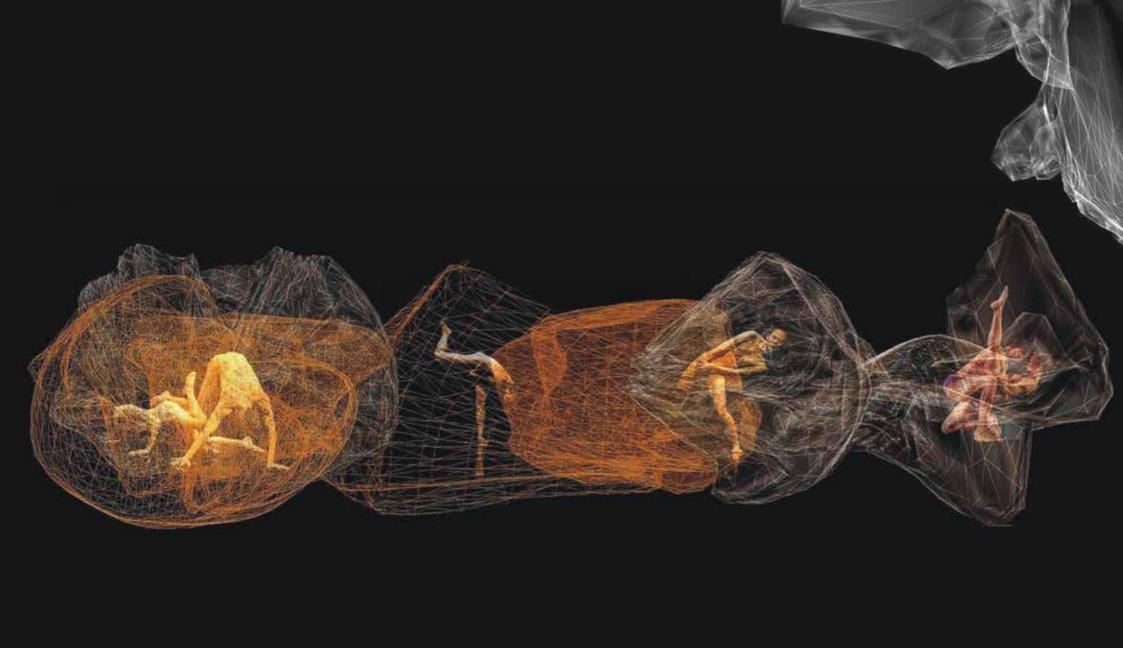
Metahuman Metaformance Studies comprises emergent topics such as:

- Neocolonial studies postcolonial studies
- Metaformance and metaformativity studies -Performance and performativity studies
- Post-gueer and gueer studies
- Post-ability and disability studies
- Metahuman studies
- Comparative posthumanisms: Humanism, Posthumanism, Hyperhumanism, Transhumanism and Metahumanism
- Feminisms, transfeminisms, postfeminisms, microfeminisms
- Postgender and sexual disorientation studies
- Postmonogamy studies, post-intimacy studies, sex work studies, post-genital sex studies
- Metacultural studies
- Metahumanities
- Metahistory
- Metasciences
- Matatekhnes & Metamedia studies
- Metaphilosophy

- Metaontology Metaepistemology
- Metaethics
- Meta-aesthetics
- Meta-arts
- Metadisciplinary studies
- Metaperception & Meta-affordance
- Post-cyborg & Post-species studies
- Metacognitive studies
- · Affect theories and meta-emotion studies
- History of animal and human emotions, posthuman and non human affects
- Minoritarian affects and embodiments (queer, postcoloniality, feminisms, disabilities)
- Kinethics, Ontokinethics, Kinethology, Panchoreographic studies
- Epistemology and ontology of movement
- History of perception and post-consciousness studies

- Amorphogenetics
- Commons/precommons/metacommons
- Hyperreality and hyperhumanism studies
- Embodiment and information History of cybernetics, information and media
- Enaction, affordances, proprioception, premovement and other fields of cognitive science
- Agential realism, Relational ontology, Ontologies of becoming, Transduction
- Emotion simulation, capture, analysis, militarization and capitalization
- (Ir)reducibility of affects to universal patterns of emotion and information
- Aesthetics of global surveillance
- Affective Capitalism

- Bioethics, media ethics and kinethics
- Posthuman ecology and metahuman ethics, Cyborg ethics
- Uncanny Valley studies
- Boundary non-object studies
- Illegibility studies and near-legibility studies
- Information vs. in-formation
- Cybernetics vs. cybernethics
- Antibiometrics





PARTNERS METABODY

COORDINADOR:

Spain - Asociación Transdisciplinar REVERSO - Jaime del Val

CO-ORGANIZADORES:

Italy - Infomus - Universitá di Genova - Antonio Camurri Germany - Trans-Media-Akademie - Hellerau - Thomas Dumke UK - DAP_Lab - Brunel University - Johannes Birringer France - K-Danse - Jean Marc Matos Netherlands - STEIM - Marije Baalman Portugal - Fabrica de Movimentos - Alberto Magno Germany - Palindrome - Robert Wechsler Spain - Universidad Autónoma de Madrid - Eva Botella-Ordinas & José Luis Carles Spain - Instituto Stocos - Pablo Palacio & Muriel Romero Netherlands - Hyperbody Research group - Dr. Nimish Biloria Germany - IMM Group - Bernd Schaedlich











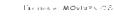














PARTNERS ASOCIADOS:

Denmark - CAVI - Aarhus University - Jonas Fritsch

Czech Republic - New Technologies Research Centre - Jan Romportl

France - IRCAM - Andrew Gerzso

Switzerland- ICST - Daniel Bisig

Netherlands - dtr_lab - Dieter Vandoren

UK - Goldsmith's University - Luciana Parisi

UK - Oxford Brookes University - Federica Frabetti

Germany - Leuphana Universität - Yvonne Foerster-Beuthan

Spain - Medialab Prado - Marcos García

Spain - ESMUC - Rubén López Cano

Spain - Fundación Música Abierta - Rosa Aguilar

Turkey - Amber Platform - Ekmel Ertan

Canada - SenseLab - Concordia U. - Erin Manning&Brian Massumi

USA - Duke University - Literature Programme - N. Katherine Hayles

USA - Duke University - Dance Programme - Thomas F. DeFrantz

USA - UC Berkeley - Lisa Wymore

USA - UC Santa Cruz - Elizabeth Stephens - Art Department

USA - NYIT - New York Institute of Technology - Kevin LaGrandeur

Colombia - Facultad de Artes ASAB - Adrián Gómez

Chile - INTERFACE - Arte, Cuerpo, Ciencia y Tecnología - Brisa MP

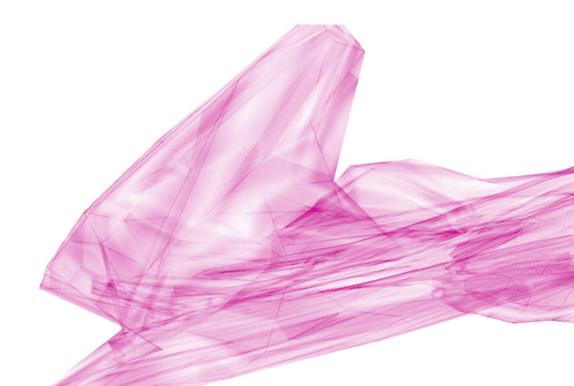
Chile - FIDET - Sergio Valenzuela

Chile - Moodlab - Fernando Ocampo

Korea - Myongji University - Ralph Beuthan

CONSEJO ASESOR:

Donna Haraway, Katherine Hayles, Allucquére Rosanne Stone, Karen Barad, Stelarc, Brian Massumi, Erin Manning, Annie Sprinkle, Elizabeth Stephens, Luciana Parisi, Federica Frabetti, Liana Borghi, Harmony Bench, Claudia Giannetti, Stefan Lorenz Sorgner, Francesca Ferrando, Yunus Tuncel, Evi Sampanikou, Marlon Barrios Solano.





GLOSSARY

Amorphogenesis: the ongoing emergence of movement without form. An ontology of movement and becoming. A reversal of 2.500 years of parmenidean-platonic-aristotelian domination.

Intra-action: as proposed by Karen Barad, whereas interaction is conceived as the relation between preconstituted entities, intraaction points to the emergent co-constitution of agencies.

Meta-: mutation, change, in between, movement-across, incipient, exceeding, embracing...

Metabody: emergent field of kinetic and affective relations. Transductive, intraactive kinetic field.

Metaformance: ongoing transformation of perception and proprioception beyond visual domination. Intra-active, transductive opening up the potentials of a body to affect and be affected within ecologies of differential difference. Ontology of becoming.

Metahuman: critical and ethical transformation of the human into an undetermined potential, an endless amorphogenesis, opening up the potentials of a body to affect and be affected within ecologies of differential difference.



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www.metabody.eu